

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)
6-16 hcp (4 cards rare) with 17+ X first
2 nd level sound 5+, minor usually 6+
Responder → raise 6-10 hcp / jump raise 4+cards
Cue = fit - limit raise
New suit 1 st F1, 2 nd NF, 1NT 9-12
X in balancing position can be weaker (8-11) or stronger
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
2 nd = 16-18 balanced: System on
X and then bid 1NT = 18-19 and bid 2NT = 20-22
1NT (4 th seat) = 11 – 14 with stopper, no 5c Mayor
1x (p) p (1y) 1NT = 18.19
JUMP OVERCALLS (Style, Responses)
Jump overcalls weak
Jump shift in no competition is weak except 1♦ → 3♣ =
6+ ♣ suit 11-ish hcp
DIRECT + JUMP CUE BIDS (Style, Response)
Michaels Spade focus 5-11 hcp (54+) 1♣ → 2♣ natural;
1♣ → 2♦ = ♠+♦ or ♥+♦ → 2♦ = ♠+♥ or ♣; 1♥ → 2♥ = ♠+♣ or ♦;
1♠ → 2♠ = ♥+♣ or ♦ 1m → 2NT = ♥+unbid m: 1M → 2NT = m+m
3 rd level Western Cue Bid → asking stopper
VS. NT (vs. Strong / Weak, Reopening, PH)
Multi Landy // X = 5m4M or 6m / over weak Strong
2♣ = 5+4M / 2♦ = 6M /
2♥ = 5♥+4m / 2♠ = 5♠+4m / 2NT = 5m5m
3♣ or 3♦ solid 6 card / semi-solid 7 card suit
Interference > X interest Majors or any / 2NT minors
VS PREEMPTS (Weak 2)
X sound opening or NT 19+ → bid 2 level weak or 2NT
Lebensohl 0-7; 3 level min 7-10, 3 level jump strong invite
Overcall +5 cards max 7 losers / 2NT 15-18 HCP
Balancing position can be weaker
VS. ARTIFICIAL STRONG OPENINGS
Mathe 1♠ (♦) OC natural / X = both Majors / 1NT both m
2♦ = 6M / 2♥♠ = 5M + 4+m / 3-4 = any pre-empt
2♣ X = OC natural / X=both M / 2NT = both m
Jump TWERB long suit above or 5/5 in suits below
OVER OPPONENTS' TAKEOUT DOUBLE AND OTHERS
Inverted minors, Bergen, Jacoby, 2♣ System on
Meckwell over 2♦ Multi ; Direct seat X = 13-15 rel. balanced or stronger; OC natural, 2NT = 16-18, 4NT = minors strong
4 th seat X = T/O, OC = natural, 2NT = 15-18
1x-1NT-X (Penalty) Cappelletti ; XX force 2♣ pass or correct
New suit show 4 card + 4 higher -*suit seeking at least 7 fit

LEADS AND SIGNALS

OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 – 5	3 – 5	
NT	4	4	
Subseq	3 – 4 – 5	3 – 4 – 5	
Other	Top of sequence, 2 nd top of nothing, Journalist,		
	Doubleton – high / low, Rarely under-lead Ace		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx+ AKJ+ A+ usually show the K		
King	AKQ+ AKx+ KQx+ ask count suit / unblock Q NT		
Queen	QJ98 QJ10 AQJ10 show the Jack		
Jack	J1087 J108 show the 10 and none above		
10	AJ109 AQ109 show none or 2 above incl J		
9	Q1098 A1098 show none or 2 above – incl. 10		
Hi-Lo	Even	Even	
Lo-x	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's	Discarding
Suit	1 Low enc.	Count	Low enc
	2 Doubleton		Count
	Low - High		
NT	1 Low enc	Count	Lavinthal
	2 On K unblock		Count
	3		
Signals (including Trumps)			
Trumps – Hi-Lo = interest in higher suit			
Playing for partner to trump – Lavinthal for wanted return			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
11+ with shape – over minor min 3/4M / 17+ any shape /			
X over M usually 4oM // Responder 1NT 7-9 hcp stopper /			
Jump 8-10 4 cards / double jump 5 cards invite / Cue 12+			
Negative X true 4♦; 1 st level 6+ shape / 2 nd level 9+			
Support X / Lead directing / Card Showing			
Responsive / Maximal / Lightner			
1♣ → 1♦ → X promise 4M4M			
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
In a 2/1 situation a X after RHO bid is for penalty. A X after			
bid by LHO is optional,			
Pass after XX +10hcp of opponents T/O X if holding +2,5			
defensive tricks			

International-Convention-Card

Category

NCBO

PLAYERS

0110.2017

FSB

GREEN

Switzerland

Niko - Curt

2020

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
Walsh Better minor / 5 card Major / Forcing 1NT
1st and 2nd position +12 hcp (rarely 11)
3rd with shaded values, 4th with min 15 Cansino points
2♦ Multi (weak Major / strong 2NT / strong minor)
2♥ = 5♥ / +4 m; 2♠ = 5♠ / +4m
2NT 5m / 5m, 5-11 HCP 4th could be stronger
1NT Opening 15 – 17 hcp
2 over 1 Response Game Force
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Inverted minors
Reversed Bergen raises
Cue-bid = Limit raises / Western / Controls
Michaels Cue Bid – Spade focus
Reverse Bid 17-19 HCP – 2NT by responder is
“Lebensohl” show 5-7 HCP – Opener to relay 3♣ -
responder drop bid. Bid except 2NT = GF
Forth suit – 2 level 11+ F1 – 3 level GF
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
1. Jump bids and responses are weak
2. Control Bids 1+2 after agreed trump GF up the line 1 ST and 2 nd Controls
3. Two Way CB 1m(p)1M(p)1NT(p) or 1♥(p)1♠(p)1NT(p)
2♣ invite 11 Hcp or diamond suit - relay 2♦ / 2♠ GF
4. Check-back 2NT re-bid (18-19) 3♣ GF ask → up-the-line
a) 3c of bid M, b) 4c other M, c) 5c of minor d) 3NT none
2NT – 3M (5-6c; 5-6 HCP) or 4M (min 6c; 7-8HCP) to pass
5. SSGT 1♥ 2♥ 2♠ = shortage/2NT=ask/1♠2♠2NT=shortage
3♠=ask. Refuse ask bid show own shortage
LSGT Natural
4♣ / 4♦ = Namyats long good corresponding M 8-9 tricks
PSYCHICS Rare

OPENING	Artificial	Min Cards	Neg X thru	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣ / 1♦		3	4♦	Better minor → Walsh	1♣ → 1♦ = 6-7 bal or ♦ nat – no 4M / 1M = 4+M F1 1♣ → 1NT = 8-10, no 4M – may have 4♦ 1♦ → 1M = 4+M, F1 / 1NT = 6-10 no 4M, 2/1 GF 2NT=11-12 no 4M /New suit jump +6 c max 6 Hcp	Inverted (+5 cards) no 4M – 2m = +10. 3m = max 9 2NT = 10-12 BAL / 3♣ =2-5 After 2m – bid stoppers up the line – 2NT both M RHO overcall or X see others	2m = 6-9 Hcp 3m = 2-5 Hcp 2NT 10-12bal w stopper Cue Limit raise or better
1♥ / 1♠		5	4♦	BAL 5332 or UNBAL 1 st and 2 nd +12 rare 11 3 rd could be shaded 4 th Cansino Points	2/1 GF, 1NT 6-12 F1, 1♠ = +4cards 1M→2M 8-9 /1M→1NT→2y→2M 5-7 (→ 3M 11-ish) GF 1M → 2m =4+m cards / 1♠ → 2♥ 2= 5+cards SSGT 1♥ 2♥ 2♠ =shortage/2NT=ask 1♠2♠2NT =shortage 3♠=ask. Refuse ask bid show shortness LSGT Natural – second suit	TWCB 1m (p) 1M (p) 1NT (p) 2♣ invite 11 Hcp or diamond suit - relay 2♦ / 2♦ GF / 2NT natural 11-ish Rev Bergen 4 fit – 3M = <6 / 3♦ = 7-8 / 3♣ = 9 - bad 12 - 3♦ ask min/max 3M min, 4M max XX 9+ not fit / 3m bid suit and fit – invitational Jacoby 2NT good fit, new suit single / 3M-NT +14 / 4M min / 4 other suit strong with 2 top honors	1NT semi forcing Drury 3 rd M 10-11 Hcp 2m (fit) → 2 M weak 2♣ 3-c Drury 2♦ 4-c Drury
1NT				15 – 17 BAL Weak 5M – Rare 5332, 5422, 4441, 3226m	Stayman – relay promiss no 4 card M Transfer 2♥2♠2NT // Texas // at minor trf refuse trf to m show connect top honor 1/3 - invite Smolen 3♥=4♥5♠ / 3♠=5♥4♣ GF Crawling Stayman 2♥(+4-4) or 2♠(4-5) / 2NT 8-9 inv 1NT - 3 ♣♦♥♠ 15+ Semi-solid suit, slam interest 2♦-2♥-2♠ or 2♦-2♠-3♥ show 5-5 in Majors minimum	S accept – 2NT max 3 card with 2/3 honors - mew suit – extra values 4 card – jump 4 card maximum 3m over 2M – Accept - GF good suit – maybe slam 1NT - 4♣ 5-5 in M no slam interest CB minor 3♣→3♦ have 5m, 3♥ ask, 3♠=♣, 3NT=♦ 3♣→3♥ 2344; 3♣→3♠ 3244; 3♣→3NT 3334m Quantitative 4 and 5 NT and 4NT after transfer	2♣ Ask; Transfer Lebensohl // X Penalty New suit 2 level pass New suit on 3 level GF 1NT(2y)2NT(p)3♣(p sui = weak and to pass Slow show/direct denies
2♣	Yes	Strong		+23 or max 4 losers 4 loser4 quick tricks	2♦ = max 1K; 2♥ = 1Ace or 2K; 2♠ = 1Ace + 1K diff; 2NT = 3 K; 3♣ 1Ace + 1K same; 3♦ more	2NT BAL 23-24 NF → 3♣ Puppet Stayman 4♣ asking Q+J same response as after 2♣ → A+K	After OC - P=0-1, X=2+ After X P=0 2♦=1 syst
2♦	Yes	Multi		6M (5-11) 4 th stronger +6m semi-solid 18+ BAL 20-22	2♥ Relay // Pass or correct = weak / 2NT=20-22 BAL 3♣ or 3♦ = +6m semi-solid 18+ 2♠ Polish = fit in ♥ invitational 12-14 HCP 2NT = +15 semi-forcing 4♣ bid suit in transfer; 4♦ bid suit 15+	Opener 2 NT → Transfer and Puppet Stayman Opener 3♣3♦ → Raise invite; 3NT to play; New suit F Responder 2NT → 3♣=min♥; 3♦=min♠; 3♥=max ♠; 3♠ = max ♥	'Defense - Meckwell
2♥2♠		5/4		2♥ = ♥ + m 5-11 hcp 2♠ = ♠ + m 5-11 hcp	2♠ resp 2♣ = asking second suit – pass or correct 2NT SF = asking second suit – if ♥ and ♠ - bid 3♥	Raise = pre-emptive New suit – to pass	
2NT		5/(4)5		Both minors 5(8)-11	3♣ 3♦ pass; raise invite; 3M Good F1; 3NT to pass	Defense; X bal respond Stayman / 3♣ +4/5M 10-15hcp / 3♦ +4/5M +16 hcp	
3♣♦♥♠4♣♦		7		Pre-emptive	In 1 st Aggressive, 2 nd sensible	HIGH LEVEL BIDDING	
3NT		Gambling		Basics 1-2-3 rule 7 solid minor 11-15 No side entry 1 st 2 nd	3 rd super aggressive, 4 th strong 10-13 4♣ weak - pass or correct / 5♣ or 6♣ pass or correct 4♦ slam interest – asking for singleton	RKCB 413052 // Rollover asking for Q after 5♣5♦. 5x = No. Yes lowest King – no King 6 of trump. 5NT King ask – in NT 1-2-3 in trump Kings up the line. See details system description	
4♥ 4♠		7+		To play	4M to play	Splinter – Josephine after support on 5 level - 5♥. Pass 0-1/3, 2/3 6♥, 3/3 6NT	
4♣ 4♦		0		8-9 tricks in cor. M		DOPI after overcall X = 0/2/4 Pass 1/3/5	