DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS - General Style *light on 1-level, normal on 2-level*

Responses *1-lev. Ovc: new suit 1-level F1, TRF 2/3Q+*

raises acc. LAW, fit-jumps, 1N 7-12, 2N 12-14

2-lev.O/C:TRF start with 2/3Q, 2N NAT

IN BAL. POS. *8+ HCP; 1N 10-14; 2N = 19-21 BAL*

Responses *same, but 3 HCP stronger*

TAKE-OUT DOUBLE - General Style *MAJs 10+ or 18+ any*

Responses *new suit 0-7, 1N: 8-10, CUE (11)12+ or both MAJ,*

jump MAJ:4 cards 8-10, jump MIN, double jump MAJ: 5 cards 8-10

IN BAL. POS. *8-12, 17+ any, 15-18 BAL*

Responses *same, but 3 HCP stronger (15-18 bal. over X)*

1N OVERCALL	Responses	Other Meanings
2nd pos. *RAPTOR*	*Q = ? M or STRG*	*after 2 Bids:*
4M/5+m	*2M to play / 2m paco*	*NAT 15-18*
4th pos. *10-14*	*as after 1N opening*	*Passed hand 2-suiter*

JUMP OVERCALL	**(WEAK)**	**INTERM**	**STRONG**	**2 SUITER**
OTHERS	*3-11*			*Constr. 10+*
in BAL. POS:		*(12)13-16*		

Responses *+1 ask short; +2 ogust*

UNUSUAL NT *2-suiter with lower unbid suits good hand*

Responses *CUE INV+*

DIRECT CUE-BID STYLE Ghestem (not vs. 1m less than 3-cards)

(1m3+) 2m MM; (1♣) 3♣ ♦+♠; (1♦) 3♣ ♣+♠ (1♣ -2) 2♦ /(1♦ -2) 3♦ MM

Only good hands ; *Responses : 2N INV+, CUE M-fit*

VS. NT *Apstro*	Responses
X = 1m or 55MM / PEN vs. wk NT/ 3rd (15+ or tricks)	*NAT / 2N FG*
2♣=♥+other 2♦=♠+other → +1 no Fit	*2N INV+ relay*
2♥,2♠= NAT, 2N = mm	*2N F1 INV+ relay,*

VS. PREEMPTS

X = T/O, (non-)leaping Michaels (4♦ MM)

vs. weak twos: X = T/O Respones: RUMPELSOHL (see inside)

VS. ARTIFICIAL STRONG 1♣/♦ or 2♣/♦ OPENINGS

vs. 1♣ ♦: x: MAJs; 1♦,♥,♠: nat.;

1/2N:♣+♥ or ♠+♦; 2 Level : nat. or adj. higher 2-suiter

vs.2♣ ♦: x: ♣/♦ or adj. higher 2-suiter; other like 1♣ strg

vs. 2♣ nat.: 2♦=" Multi" (WK 1 MAJ ♦-1/2-suiters); 3♣: MAJ´s

OVER OPPONENTS' TAKE-OUT DOUBLE

XX: 10+ HCP, 1N+: TRF

raises COMP (LAW) not INV, 2N: 4-card raise, INV+,

new suit: 1-level / TRF 6+HCP, F1, 2-level TRF, jumps: often FIT

LEADS AND SIGNALS

Opening Leads		
SUIT	*3rd/5th;*	*(poss. **Attitude**)*
	OTHERS : low from xx, high from xxx (not Pd suit)	
N.T.	*4th; (poss. **Attitude**; 1st/2nd from bad suits)*	
	OTHERS :, Pd suit 3./5. (after raise Attitude)	

SUBSEQUENT LEADS *Attitude, 3./5. (2./4. Thru decl.**)*

LEADS		**-DEBI on K-**
Lead	**Vs. Suit**	**Vs. NT**
Ace	*AK.. A..*	*Ax AK..*
King	*AK KQ..*	*AKJ10.. KQ10x..*
Queen	*Qx QJ..*	*KQx QJx Qx*
Jack	*Jx J10.. J10 HJ10..*	*Jx J10.. HJ10..*
10	*10x 109.. H109.. (10xx)*	*10x 109.. H109.. (10xx)*
9	*9xx H98..*	*9xx 9x H98..*
Hi-x	*xxX xxXx xxXxxx* (in unbid suits: Xxx/xx)	*Xxx Xx XXxX XXxXx*
Lo-x	*Xx HxXx HxX(xxx) HxxxX*	*HxX HxxX HxxXx xXxX(x)*

SIGNAL WHEN FOLLOW SUIT OR DISCARDING
USE **1** = ODD No. OF CARDS, **2** = EVEN No. OF CARDS
D = DISCOURAGING, **E** = ENCOURAGING, **S** = SUIT PREF.
*** only new suits*
BRACKET THE SIGNALING SYMBOL WHEN RARELY USED

	CARDS	HIGH	LOW	ODD	EVEN
SUIT	On partners lead	*D(1)#*	*E(2)#*		
	On declarers lead	*1(S)#*	*2(S)#*		
	Discarding	*S*	*S*	*E (1. Dis.)*	*S*
N.T.	On partners lead	*D(1)#*	*E(2)#*		
	On declarers lead	*1(S)#*	*2(S)#*		
	Discarding	*S*	*S*	*E (1. Dis.)*	*S*

SIGNALS IN TRUMP SUIT	OTHER SIGNALS
suit preference	*#1. Trick : SP if needed*
Smith (low pos.) in NT contracts	*2.-4. Trick : often SP*

SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES

Responsive and negative doubles through 4♥

No SUPPORT-X/XX

LEAD INHIBITING X on 3-LEVEL on Opponents CUE-bid

LIGHTNER-X: Also after PREEMPTING if OPP has 9+FIT

BLACKWOOD-X: sacrifice (in unbid or our suit(s)) or lead lower suit

SPL-X: Sacrifice in dbl. suit or lead lower suit

3 N-X: lead dummy's or short suit or unusual or lead your own suit or lead ♠

SPECIAL FORCING PASS SEQUENCES

1N X pass = FORC to XX or bid 5Card suit;

Germany — NCBO

A. Alberti — NAME OF PLAYER

N. Bausback — NAME OF PLAYER

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE: *TRANSFER-WALSH*

1N 14-16/15-17, 1♠/♥ "UNBAL" 5+-card

1♦ UNBAL 5-card ♦ or 4♦(441)

1♣ 2+-card ♣ (incl. BAL with "any" 5-card suit)

RESPONSES: *1♥-1♠ (0-4♠´s); 1♥-1N(5+♠);*
1♠-1N(SF); 1M-2♣ (BAL/♣); 2/1 (FG)*
1♣ → TRANSFER

~~ARTIFICIAL STRONG 1♣~~ Response Style

CANAPE:	OPENING	ALL		STRONG		SPECIAL	✓
	RESP.	HANDS		HANDS		SEQU.	✓

SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENCE

OPENINGS	DESCRIPTION
OP.2 *2♣*	*FG any/22+ HCP BAL*
OP.2 *2♦ 1st/2nd*	*Mini-Multi: weak (4-9) 1. Pos (0)2-6 5+-c M*
OP.3 *3rd/4th*	*♠+♥ (3rd "any;" 4th 10-12)*
OP.4 *2♥/♠*	*(9)10-12 6-c 1. Pos. (7)8-11 6-c*
OP.5 *3rd/4th*	*3rd "any;" 4th 10-12)*
OP.6 *3N*	*8 Tricks in 1 MAJ*

SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE

CB.1 *we OVC: pd TRF start with 2Q/3Q (also in COMP)*

CB.2 *they OVC: pd TRF start with X/1♦/ 2♣*

CB.3 *2nd pos. 1N OVC 4M 5+m*

CB.4 *Power-X: in many comp sits our X is just HCP strong*

→after oppos raise on 2LEV, on 3(4)LEV

CB.5 *1m(1N)2m: ♥+♠; 2om: om + M; 1M (1N) 2m: m+oM*

IMPORTANT NOTES THAT DONT FIT ELSEWHERE

*2/1M FG * rebid of ♣-suit NF*

PSYCHIC OPENINGS *Rare*

Print date Wednesday, 25 May 2022 Safe date: Tuesday, 17 May 2022

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
1♣		2	4♥	10-22 HCP NAT♣ or BAL, **17-19 BAL incl. any 5-c suit** **11-14 BAL incl. any 5-c suit**	1♠ :no 4+ MAJ BAL or long INV ♦; 1♦♥ :4+ M TRF may have longer ♦; 1 NT: 5♠ 4+♥ or FG BAL; 2♣: 6+♦ wk/FG; 2♦: 10+ 6+♣; 2♥♠: 5-8 6M; 2N: 3-6 ♣ or FG 6/4mm; 3♣: 7-9 6+♣ 3♦♥♠ PRE (5-9)	after 1♣ 1 red: 1N 17-19 BAL → TCB; 2N 1.INV+ Raise/ 2. Long m short M; 3M UNBAL 3♦ 17-19 BAL raise; TRF accepted →TCB after revers: 4th suit on 2 LEVEL or 2NT: LEBENSOHL after 2NT rebid: 3om FG relay after M-raise: +1 INV rest SI	If a 3rd hand opener has a weak hand he should have a good suit. After X: TRF start with 1♦/1N → syson After 1LEV bid TRF start with X → Sys off After 1♣ (1♦) 2♣ = 45MM 1N = 44MM After 1♣ (1♠) 1N = 4-c ♥ NF
1♦		5 (4)	4♥	10-22 HCP UNBAL Only 4-4-4-1 OR 14+ 1-4-4-4	1NT: SF practically seldom passed; 2♣: ♣ "FG"; 2♦: ♦ 10+ 3+ FIT → F3♦ 2♥♠: 4-8, 6card suit; 3♣: NAT INV; 3♦ 7-9♦; 2N ♦ 3-6 or FG SPL → 3♦ to play 3M short 3M	after jumps on 2 LEVEL: 1.step ? for short 2.step ? Ogust 4th suit FG after 1♦ 2N: 3♦ MIN; 3♣ MAX → 3M/N♣ short after 1♦ 1♥: 1N GAZ; 2♣ NAT; 2♦/♥ 3-c♥ 11-13/14-16; after 1♦ 1♠: 1N GAZ; 2♦ 4-c♥ NF; 2♥/♠ 3-c ♠ 11-13/14-16	
1♥		5	4♦	10-22 HCP **1.&2. Pos. mostly UNBAL**	1♠: F1 0-4 ♠, 1NT: 5+♠, 5+ HCP; 2/1: GF; 2♣: 2+-c if BAL; 2NT: GF Relay; 3♦: 7-9 4-c Fit / 14-16 any void; 3♣ :INV 3/4-c ♥ Fit; 3♥: PRE; 3♠: any SPL 10-13 3N♠ 4♣ 4♦: void 10-13/17+, 4♥: PRE	after 1♥-1♠: 1NT: GAZ; (after 1♥-1N similar) 2♣ 11-16 NAT (no 4-c♠) or 17+ 2♦ 13+ 6+♥; 2♥ 11-16 4♠; 2♠ Revers after 1♠-1NT: pass BAL min NF; 2♣ GAZ UNBAL 4-c♥ or 17+ 2♦ 11-16 NAT; 2♥ 13+ 6+♠; 2♠ 11-16 4-c♣ after 2♣: 2♦ waiting, 2M 6+c, 2oM 4+c, 3ns 5-5 14-16 after 2♦♥ /1M: 2M 6-c; 2NT waiting after single raise: +1 INV; rest SI (not in competition) after 2N: 3♣ min; 3♦ 6-c; 3M no short; 3oM any short	After Jump: Rumpelsohl s.b. Passed hand: jumps 3Lev : Fit +value/length 2♣ Drury 1♥-2♠ : any shortage 1♥-2N : Fitjump ♠ 1♠-2N : any shortage
1♠		5	4♥	10-22 HCP **1.&2. Pos. mostly UNBAL**	1N: F1, 2/1: FG; 2♣ 2+-c if BAL;2N: GF Relay; 3♣ :INV 3/4-c ♠ Fit 3♦: 7-9 4-c Fit / 14-16 any void; 3♥: INV NAT HH6+; 3♠: PRE; 3N: 10-13 an SPL; 4♣♦♥: void 10-13/17+; 4♠: PRE		
1N				nvul, 1st/2nd 14-16 vul or 3rd/4th 15-17 we upgrade consistently with good 5-c suits	2♣: INV+ Stayman (not promising 4-c MAJ); 2♦,2♥: transfers (pos. 4M 5m wk INV) 2♠: ♣ / INV♦ / INV BAL; 2N:puppet mod. ;3♣:♦; 3♦: FG 55mm → 3♥ relay; 3♠ somefit; 3N to play 3♥♠ :444-1oM 4♣: ♠+♥; 4♦/♥: ♥/♠ toplay or SI	after M-TRF: break with 4card FIT New Suit 3 LEVEL FG → 2N+ TRF poss CANAPÉ → 2♦ 2♥ / 2♠ INV 5-c♥ after STAY-rebid: 4♣♦: MM+m short after m-TRF: new suit shortness	RUMPELSOHL X=T.O., 2-level =WK, 3N to play, 2N puppet to 3♣: WK/STR ♣ or WK any other; 3♣,3♦,3♥, transfer INV+ (TRF into OPP suit: "3-suited") 3♠: transfer to 3N w/o stopper after 2♣ intervention: "system" on (X=STAY)
2♣	✓		3rd -any- 4th 10-12)	FG any/22+ HCP BAL	2♦: 0-1 C; 2♥: 2C; 2♠: 3+C ; 2N+ : TRF: Hhh6+.;	Jump 3M 4M 5+♦; +1 from resp. often waiting/relay	X,XX :weak hand; Q-bid 3-suited
2♦	✓	0		Weak Two ♥ or ♠ 2-9 1st (0)2-6 5+-c (3rd/4th ♥+♠)	2♥♠: paco, 3♣: nf; 3♦: FG, 3♥: paco 3♠: INV; 4♣: ask for transfer; 4♦: ask for suit 2N: F1 INV+	after 2N(INV+): 3♣: Min, (then 3♦: GF, 3♥♠:paco); 3♦♥: MAX bad suit ♥♠; 3♠N: MAX good suit ♥♠ then 4♣: nat. 4♦: SI with Fit CBW	to play ♠: bid 2♠ then 3♠ to play ♥: bid 2♥ then 3♥ or 3♣/♦ to INV with ♣/♦ val.
2♥	3rd/4th	6		(9)10-12 (1st nv (7)8-11) (3rd/4th 4-12)	2♠*: ask short; 2N: ask ogust; ns F1; 3♠ FG; 4m SPL	*2♠ possible long own ♠	new suits by PH: FIT
2♠		6		(9)10-12	2N*: INV+ ask short; 3♣ : ask ogust; ns F1; 4m SPL;	*2N possible long own ♣	new suits by PH: FIT
2N				20-21 HCP BAL	3♣: ROMEX; 3♦,3♥ TRF; 3♠ m-Stayman 4♣/♦/♥/♠: SI with ♥/♠/♣/♦ (CBW)	break MAJ-TRANSFER with Fit after transfer/Stayman: 4m specialized CBW m	X : T.O.
3x		6		PRE (classical or wild)	ns below game ask for 3N or Fit or short., F1 (FIT by PH)	**SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)**	
3N	✓			1M 8/9 tricks	4♣: ask TRF/ 4♦:SI 2Aces 4M SloM, short M, NF	mixed CUEs (1st and 2nd round controls), ROPI-DOPI, DEPO,	
				semi/solide	after X: XX bid your suit/4♣ ask TRF new suit on 5LEVEL: asking for control	RKCB(4/1,3/0,2,2+TQ) + specific Kings; PREEMPTGERBER bedingt	
4m	✓				4M to play 4N KCBW	JOSEPHINE 5N (0-1-2/3); Forc. Raise to 4♣/♦ CBW (1. step = no intr.)	
4M		7		PRE(classical)	4N KCBW	3M-module 3M+1= unlimited: nonserious; limited: no shortage	
						3/4m-module: 3/4♥ 3-c fit; 3/4♠ 4-c fit no SI; 3/4N no fit; 5LEV 4-c fit KCBW answer	