

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Natural usually 7-18 hcp; 5+c 1LEV; 10-18 2LEV;
1LEV bad suit possible
Responses: CUE usually Fit; 2/1 NF; 2/2 F1; 3LEV F1; JumpCUE MX
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 SYSON
Sandwich: 15/16-18 NOT SYSON
REOPENING: 9/10-13/14
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
3-10 USUALLY 6-C; VUL 6-10 RESPONSES: CUE INV+;
2 suiter Michaels (always GOOD HAND 10+) 2N 5/5 LOWER UNBID
Reopen: 10-14; 2N 19-20 BAL; 2CUE ANY 2 suiter
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1m) 2m: MM; (1♥)2♥: ♠+♣; (1♠)2♠: ♥+♣ (GOOD HAND 10+)
JUMPCUE: ask Stop (ANY solid suit..)
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2♣: MM; 2♦: 1M; 2M: 5M+m; 2N:mm or any strg 2 suiter
Vs. wk NT (less than 16HCP). X=15+ HCP
Vs. STR NT (more than 15 HCP) X=4M5m
→ 2♣: p/c; 2♦: ask M
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL T/O;
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1LEV NAT; 1N / 2N = mm; 3LEV NAT
2♣: MM; 2♦: 1M; 2M: 5M+m; 2N:mm or any strg 2 suiter
DBL MM
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX=10+ → next DBL PEN but T/O if Fit or Jump
2LEV NF; raises PRE 2N FIT INV

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3. from even low from odd	3./5.	
NT	4./(2.)	3./5.	
Subseq	3./5. / ATT	3./5. ATT	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK...	AKx AKxx	
King	KQ...	AKJ KQ10 →debl/count	
Queen	QJ...	QJ...KQxx	
Jack	J10... HJ10...	J10... HJ10..	
10	109... H109...	109... H109...	
9	9x	9x 9xx	
Hi-X	Sx	Sx Sxx xSxx xSxxx	
Lo-X	xxS xxSx xxxxS	HxS HxxS	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = enc	Low = even	Low = enc
Suit 2	Low = even	SP	Low = even
3	SP		SP
1	Low = enc	Low = even	Low = enc
NT 2	Low = even	SP	Low = even
3	SP		SP
Signals (including Trumps):			
UDCA;			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
11+ with classic shape; 19+ any shape			
→ jump 8-10/11; 2CUE 11+; 1N 7-10; 2N 11-12;			
Dbljump M 8-10/11 5-c suit			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Sup.-X/XX on 2 LEV			
DBL rarely for PEN unless fit is found			
NEG-DBL usually shows unbid M			
RESP.-DBL up to 3♠			

W B F CONVENTION CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> USA / Germany
<b>PLAYERS:</b> Hong Ding / Nikolas Bausback
<b>EVENT</b> (Open/Mixed/Transnational)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5-c M
3-c m
2/1 FG
1N 15-17
2D 2H 2S Weak 2
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1x pass 2jump: 4-8 6-c
<b>SPECIAL FORCING PASS SEQUENCES</b>
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<b>IMPORTANT NOTES</b>
-
<b>PSYCHICS:</b> rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♠	11-22 longer m 3♣/3♦	NAT; 2♣ INV+ F1; Jump 2LEV 4-8 6-c; JUMP 3LEV NAT INV, bypass 4+♦ if not FG	2way check back	
1♦		3	4♠	11-22 longer m 4♦/4♣	NAT; 2♦ INV+ F1; Jump 2LEV 4-8 6-c; JUMP 3LEV NAT INV	2way check back	
1♥		5	4♠	11-22	1N SF; 2N FIT FG; 2JUMP: 4-8 6-C; Bergen 7-9/9-11/3-6	→ 3M 14+; 4M wk; 3LEV short; 4LEV 55	Drury Over X Bergen
1♠		5	4♥		SPL 10-13		
INT			4♠	15-17 BAL 5M / 6M 4441 single H poss.	STAY; 2♦♥TRF; 3♦MM FG; 2♠RA/♣/♣+♦FG; 2N♦/♣+♦wk 4♦♥: TRF (to play or Slamforcing)		
2♣	x		4♠	FG or 22-23 BAL Could be stop in 3M		Lowest m 2 <sup>nd</sup> negativ	
2♦		6		Usually 6-c NV 3-10 VUL 5-10	2N INV+; 2M NF; 3♣	2N→ Ogust	After DBL Pass ♦; XX ask long M
2♥		(5)6		Usually 6-c NV 3-10	2N INV+	2N→ Ogust	
2♠		(5)6		Vul 5-10			
2NT			4♠	20-21(22) BAL 5M / 6M 4441 single H poss.	Puppet; TRF 3♦♥; 3♠ m-stay; 4♦♥ Texas		
3♣		6/7		PREE	3 LEV "nat" looks for 3N		
3♦		6/7		PREE	4♣ KCBW after 3♦♥♠		
3♥		6/7		Pree	Else NAT		
3♠		6/7		Pree			
3NT	x			Solid m no outside A/K	4♣ p/c 4♦ ask short	4M short M 4N no short 5m short om	
4♣		7/8		Pree			
4♦		7/8		Pree			
4♥		7/8		Pree			
4♠		7/8		Pree			
4NT	x			Pree mm			
5♣		7/8		Pree		<b>HIGH LEVEL BIDDING</b>	
5♦		7/8		Pree		KCBW 14/30; CUE 1 <sup>st</sup> +2 <sup>nd</sup> ; exclusion KCBW; Splinter	
5♥				11 tricks asking for ♥ honour			
5♠				11 tricks asking for ♠ honour			