

Keep it Simple and Smart 14.04.2018

1. 5 major, 1♦ 4cards, 2/1 GF, Forcing NT, strong NT, inverted minor (off after X).
Bergen 3♣:7 -9, 3♦: 10- 12, (no Bergen after intervention or X).
2. 2♣ = strong, Ital. Controls
3. 2♦ = Multi (weak major or strong balanced 22/23)
2N F1 → 3C/3D MIN H/S 3H MAX S 3S MAX H
4. Double Checkback (also 1x 1y 1z --- pingpong), 2 NT 10-11 bal.
5. After pass: Drury (2♣ = Drury, 2♦ = 7-9 fit, 2NT = fit invit), Fit-Jumps
6. RKCB (30/41)
7. 2-suiter Michaels (1♣ - 2♦ majors)
8. 1x – jumps = weak (5-9)
9. 1 NT 2♦/♥/♠/ 2NT = Transfer
 3x = natural slamish
 4♣ = majors
 4♦ = transfer ♥
 4♥ = transfer ♠
 4♠ = both minors slamish

(1 x) 1 SA (pass) System on!
1 SA (2 x) X = take out, 2NT Lebensohl, rest natural

10. 2NT (20-21)
 2NT Puppet-Stayman
 3♦/♥ = transfer
 3♠ = demand 3 NT
 3NT 4♣/♦ : nat. 5/6 cards slam inv
 4NT = Quant.
 3NT = 5♠ + 4♥
 4♣ = 5/5 majors limit hand
 4♦ = transfer ♥
 4♥ = transfer ♠
 4♠ = 5/5 minors slam inv
 4NT = slam inv. 5♠ + 4♥

11. 1 Major – 2NT (GF)
 3♣/♦/♠/♥ singleton,
 3♥/♠ good hand w/o singleton,
 3NT =15-17 balanced,
 4♣/♦ 5-5
12. (Multi) 2 SA (pass) System on
 (Multi) 2 Major **Natural**
 (Multi) X (2 x) X = Take out, 2NT= Lebensohl
13. Lead 3/5 against triumph, 4th against NT.
14. Signal and discard: small always positive, inverted count
15. 2 Heart/spade opening: 2-suiter with Minor
16. 1 Major – 3 SA = 13 – 15 HP, 3cards
17. 1m 1 M
 3 SA = Fit Major 18-19
 4 m = Fit Major with 6 minor 15-17
 4 M = Fit Major with 6 minor 12-14
18. (1♣) – 2♣ 5-4 Majors, 8-15 HP
19. Inverted Truscott
20. KCBW 3041
- 21.

Support Double on 2 level

1 Spade – 4 Hearts = Splinter

Defence strong NT

Dbl = 4M-5+m

Multi/Landy, also after 1m – (1NT) or (1m) – p – (1NT)

Same against weak NT except Dbl = points